

600.161 Exploring Vision in the Real World

Intersession 2009

Laboratory 1

Review

1. What is a Bayer filter and explain why the colors are distributed like that?
2. If an RGB pixel has the values (45,91,211), what is its corresponding YIQ values? HSV values?
3. What makes HSV (or HIS) more advantageous than RGB?
4. What does it mean for an image format to be lossy? Why is it advantageous?
5. What is the difference between computer vision and computer graphics?

Matlab

Implement the following image processing operations below in Matlab. Use an M-file to run the commands instead of straight command input. Please do not use built-in Matlab functions to do the flipping and concatenating (ie `fliplr`, `flipud`). Use for loops and other Matlab matrix tricks.

You are welcome to discuss the problems with other students, but the work must be your own.

1. Load `street1.jpg` and `street2.jpg`
2. Scale `street1` so that it is half the original size. Do this so that the smaller image is now set to `num2`.
3. Horizontally flip `street1` so that it is a mirror image of itself. Save this in `num3`.
4. Vertically flip `street2` so that it is a vertical image of itself. Save this in `num4`.
5. Concatenate `street2` to the right side of `street1` to create a bigger image. Save this in `num5`.
6. Add `street1` with `street2`. Save in `num6`. What happens to the image?
7. Look at the matrix representing the grayscale of `street1`. Note that the values are in the range of 0 to 255. Round each value to the nearest ten. For example, 17 becomes 20, 43 becomes 40. Save in `num7`. Display the image. What does this do to the image?

Now save your `.m` file and email to Henry.