Lecture 20: Max-Flow II

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November 7, 2024
601.433/633 Introduction to Algorithms

Introduction

Last time:

- Max-Flow = Min-Cut
- Can compute max flow and min cut using Ford-Fulkerson: while residual graph has an $s \to t$ path, push flow along it.
  - Corollary: if all capacities integers, max-flow is integral
  - If max-flow has value F, time $O(F(m+n))$ (if all capacities integers)
  - Exponential time!

Today:

- Important setting where FF is enough: max bipartite matching
- Two ways of making FF faster: Edmonds-Karp

Max Bipartite Matching

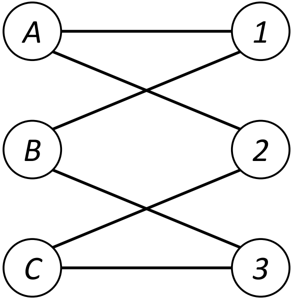
Setup

Definition

A graph $G = (V, E)$ is *bipartite* if V can be partitioned into two parts L, R such that every edge in E has one endpoint in L and one endpoint in R.

Definition

A *matching* is a subset $M \subseteq E$ such that $e \cap e' = \emptyset$ for all $e, e' \in M$ with $e \neq e'$ (no two edges share an endpoint)



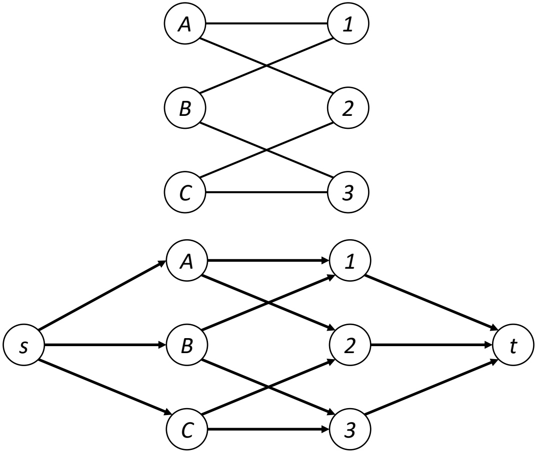
Bipartite Maximum Matching: Given bipartite graph $G = (V, E)$, find matching M maximizing $|M|$

- Extremely important problem, doesn't seem to have much to do with flow!

Algorithm

Give all edges capacity $\mathbf{1}$
Direct all edges from $\boldsymbol{L}$ to $\boldsymbol{R}$
Add source $\boldsymbol{s}$ and sink $\boldsymbol{t}$
Add edges of capacity $\mathbf{1}$ from $\boldsymbol{s}$ to $\boldsymbol{L}$
Add edges of capacity $\mathbf{1}$ from $\boldsymbol{R}$ to $\boldsymbol{t}$

Run FF to get flow $\boldsymbol{f}$
Return $\boldsymbol{M} = \{\boldsymbol{e} \in \boldsymbol{L} \times \boldsymbol{R} : \boldsymbol{f}(\boldsymbol{e}) > \mathbf{0}\}$



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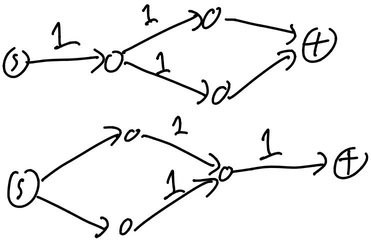

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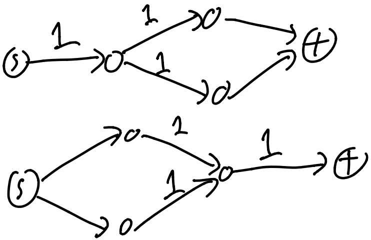

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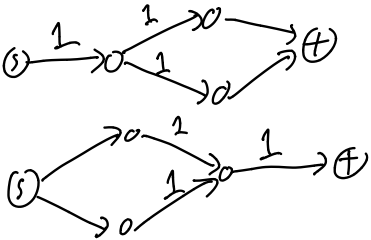

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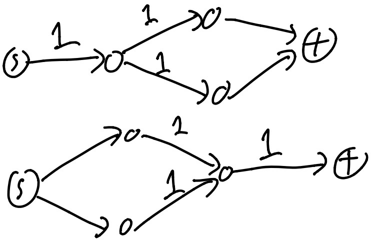

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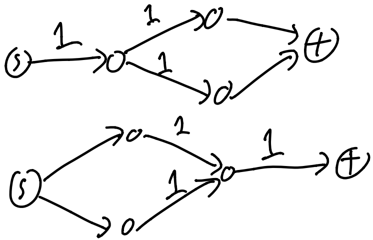

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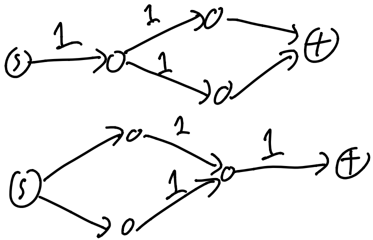

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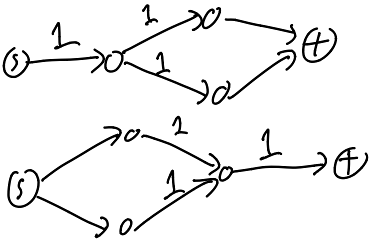

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- $|f'| = |M'| > |M| = |f|$
- Contradiction

Running Time

Running Time:

- $O(n + m)$ to make new graph
- $|f| = |M| \leq n/2$ iterations of FF

$\Longrightarrow$ $O(n(m+n)) = O(mn)$ time (assuming $m \geq \Omega(n)$)

Exensions

Many extensions:

- Max-weight bipartite matching
- Min-cost perfect matching
- Matchings in general graphs
- ...

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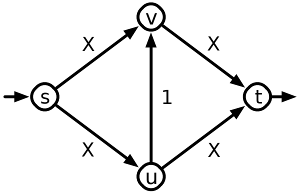
Still active area of study!

- Michael Dinitz, Sungjin Im, Thomas Lavastida, Benjamin Moseley, Sergei Vassilvitskii. *Faster Matchings via Learned Duals*. NeurIPS 2021.
- Michael Dinitz, George Li, Quanquan Liu, Felix Zhou. *Differentially Private Matchings*. Submitted (Monday), hopefully on arXiv soon.

Edmonds-Karp

Intuition

Bad example for Ford-Fulkerson:



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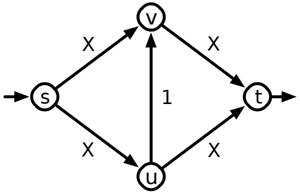

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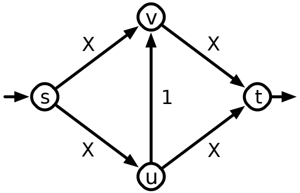

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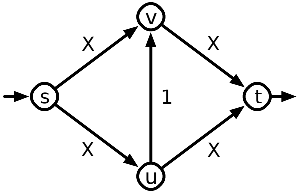

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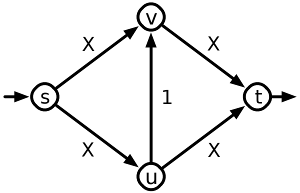

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- "Widest" path: push as much flow as possible each iteration

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Does this implies at most m iterations?

EK 1 Running Time

Theorem

If $\boldsymbol{F}$ is the value of the maximum flow and all capacities are integers, # iterations of EK1 is at most $\boldsymbol{O(m \log F)}$

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$\implies$ If $i > m \ln F$, amount remaining to be sent at most

$$F(1 - 1/m)^i < F(1 - 1/m)^{m \ln F} \leq F(e^{-1/m})^{m \ln F} = F \cdot e^{-\ln F} = 1$$

But all capacities integers, so must be finished!

Finishing EK1

Modified version of Dijkstra: find widest path in $O(m \log n)$ time

- Total time $O(m \log n \cdot m \log F) = O(m^2 \log n \log F)$
- Polynomial time!

Finishing EK1

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Question: can we get running time independent of F?

- *Strongly* polynomial-time algorithm.

Edmonds-Karp #2

Again use Ford-Fulkerson, but pick *shortest* augmenting path (unweighted)

- Ignore capacities, just find augmenting path with fewest hops!
- Easy to compute with BFS in $O(m+n)$ time.

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Theorem

EK2 has at most $O(mn)$ iterations, so at most $O(m^2n)$ running time (if $m \geq n$)

Proof (sketch) of EK2

Idea: prove that distance from $\boldsymbol{s}$ to $\boldsymbol{t}$ (unweighted) goes up by at least one every $\leq \boldsymbol{m}$ iterations.

Proof (sketch) of EK2

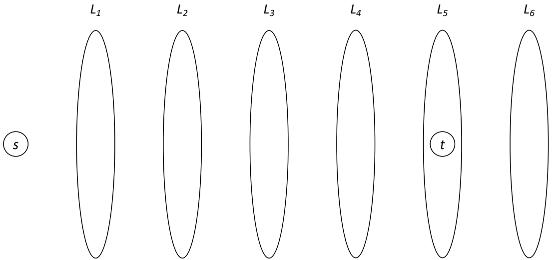
Idea: prove that distance from s to t (unweighted) goes up by at least one every $\leq m$ iterations.

- Distance initially $\geq 1 \implies$ distance $> n$ after at most mn iterations
- Only distance larger than n is ∞: no $s \to t$ path

$\implies$ Terminates after at most mn iterations.

Proof (sketch) of EK2 (continued)

Suppose $s \to t$ distance is d.
"Lay out" residual graph in levels by BFS (distance from s)



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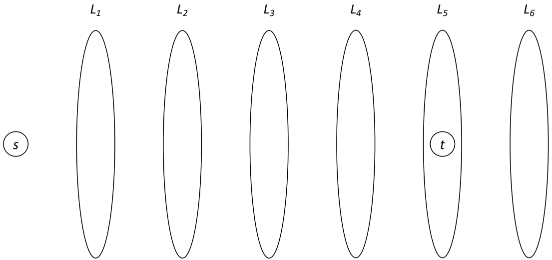

Edge types:

- Forward edges: **1** level
- Edges inside level
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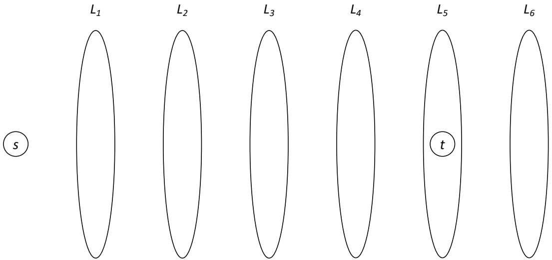

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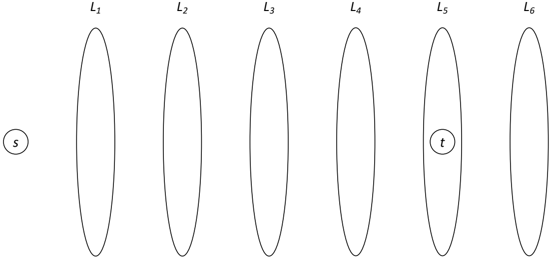

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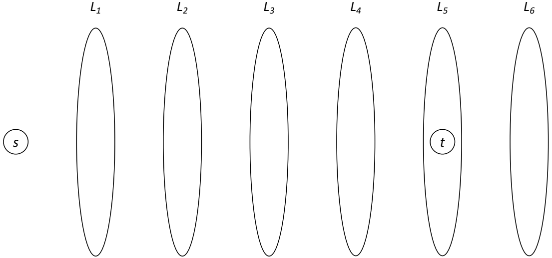

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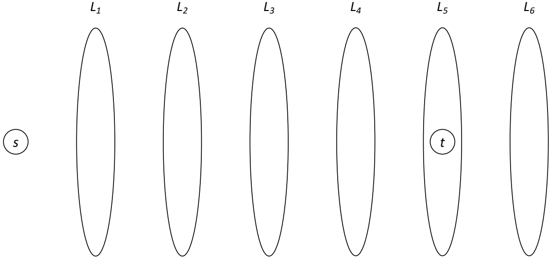

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So after m iterations (same layout): no path using only forward edges $\implies$ distance larger than d!

Finishing EK2

So at most mn iterations. Each iteration unweighted shortest path: BFS, time $O(m+n)$

Finishing EK2

So at most mn iterations. Each iteration unweighted shortest path: BFS, time $O(m + n)$

Total time: $O(mn(m + n)) = O(m^2 n)$. Independent of F!

Extensions

Many better algorithms for max-flow: *blocking flows* (Dinitz's algorithm (not me)), *push-relabel* algorithms, etc.

- CLRS has a few of these.
- State of the art:
  - Strongly polynomial: $O(mn)$. Orlin [2013] & King, Rao, Tarjan [1994]
  - Weakly Polynomial: $O(m^{1+o(1)} \log U)$ (where U is maximum capacity). Chen, Kyng, Liu, Peng, Gutenberg and Sachdeva [2022]

Many other variants of flows, some of which are just $s-t$ max flow in disguise!

- Min-Cost Max-Flow: every edge also has a cost. Find minimum cost max-flow. Can be solved with just normal max flow!